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Title: Aes Sedai' of TWT

Author: TWT Forever  
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Females with the ability to channel generally use the One Power to aid all of mankind - crafters, healers, philosophers - constantly developing new innovations to make everyone's life easier.

These people are known as Aes Sedai, meaning "Servants of All" in the Old Tongue. In spite of the use of the word "servant", Aes Sedai have considerable status and respect, gained from their use of the One Power.

The One Power is divided into male and female halves, known respectively as Saidin and Sairdar. Men who can channel do so using the male half and women use the female half. The greatest works of the Aes Sedai are always performed by groups of women channeling together.

### Ajahs

The Ajahs are seven sub-societies among which all Aes Sedai of TWT are divided. These societies each have personal ideologies, customs and purposes for joining, complete with their own ruling heads.

The following outlines each Ajah.

### Red Ajah

The Red Sisters bend their energies to finding men who can channel, at one point the intent was to gentle (mentally castrate a male with the ability to channel the one power) these men. That time has long since passed, and both females and males work towards common goals in TWT. The head of the Red Ajah is called Highest.

### Green Ajah

Sisters of the Battle Ajah. They are by far the most tolerant towards men and many even marry. The head of the Battle Ajah is called Captain-General.

### Grey Ajah

Sisters of the Grey Ajah are mediators, seeking harmony and consensus. They are usually the most skilled negotiators among the Aes Sedai and are often used for this purpose. The head of the Grey Ajah is called the Head Clerk.

### Brown Ajah

Sisters of the Brown Ajah are dedicated to the search for knowledge and spend much of their time engrossed in study. The head of the Brown Ajah is called Head Librarian.

### Yellow Ajah

Sisters of the Yellow Ajah are Healers. The head of the Yellow Ajah is called First Weaver.

### Blue Ajah

The Blue Sisters involve

themselves with causes and justice. The head of the Blue Ajah is called the First Selector.

#### White Ajah

The White Sisters, largely eschewing both the world and the value of wordly knowledge, devote themselves to questions of philosophy and truth. The head of the White Ajah is called the First Reasoner.

#### Black Ajah

An eighth, mostly secret, Ajah. Sisters of the Black Ajah are dedicated to Chaos and have forsaken their Oaths to the Sisterhood of the Aes Sedai core. The existence of the Black Ajah is consistently denied by all and assumed to be a myth.

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Becoming Aes Sedai  
Becoming an Aes Sedai is no easy task, along with many duties and a strict code of conduct comes much training and long hours of study. Those aspiring to become an Aes Sedai will be granted the title of "put in white".

#### Accepted

Trusted to direct much of their own studies at this point Accepted also have the added responsibilities of being expected to prepare and teach novice ("put in white") lessons on a wide range of topics (the purpose of doing so is to learn how to manage and control others).  
At the end of their

training period Accepted  
usually start to show the  
arrogance and haughtiness  
that characterise Aes  
Sedai. It has been  
theorised that the long  
training period is actually  
as much for this  
conditioning as it is for  
actual learning.  
The Test for the Shawl

Long before she is ready  
to be tested, the  
Accepted will learn by  
heart a sequence of  
complex weaves (castings),  
often whose purposes are  
just for the testing.  
The test for the shawl  
is to perform all these  
weaves, perfectly, in  
order, while maintaining  
outward serenity. The  
exact nature of the test  
is kept secret. She  
enters a ring structure,  
and the sisters conducting  
the test create illusions  
to try and break her  
concentration and  
serenity. These illusions  
are far from harmless,  
involving anything from  
enemies to frigid  
temperatures, from minor  
embarrassments like  
having all her clothes  
disappear, to  
heart-rending choices and  
decisions. For every  
weave, a seperate illusion  
is created, and if there  
is any hesitation, or any  
break in composure, the  
Accepted fails. And  
thats if she's lucky, as  
many women die in the  
test for the shawl.  
Should she manage to  
complete the weaves, she  
will certainly be badly  
injured. She is given  
healing and sent off for  
a night of meditation.  
She is expected to stay  
awake all night, despite  
her certain exhaustion,

and reflect on her new duties.

Upon becoming an Aes Sedai females are allowed to "bond" with Warders. While most Ajahs hold that an Aes Sedai may have one Warder bonded to her at a time, there is no law concerning their number. Red sisters bond no Warders at all, while Green bond as many as they wish.

If you would like to learn more please see the info book on "bonding".

### The Amyrlin Seat

The Amyrlin Seat, or simply the Amyrlin, is possibly the most powerful woman on in Sosaria. She sheds any affiliation she once had to her Ajah. The Amyrlin is from no Ajah, and from all. She wears a stole with all seven Ajah colors. She is the head of all Aes Sedai, and they refer to her as Mother and she to them as daughters. She is assisted in her duties by the Keeper of the Chronicles, who is second in command.

Keeper of the Chronicles:  
The Amyrlin's second-in-command, the Keeper's duties include being secretary to the Amyrlin and overseeing the official business of the Aes Sedai. The Keeper wears a stole to indicate the AJah she was raised from, but legally she is no longer a member of that Ajah, serving only the Amyrlin.

Hall of the Aes Sedai:  
The Hall of Sedai is the administrative body of the

Aes Sedai. It is composed of two members of each Ajah (the Head of each Ajah and their second in command). In theory the Hall is equal in power to the Amyrlin Seat and the Keeper of the Chronicles together.

-TWT Forever

Thank you for reading about the structure of the Aes Sedai of TWT and what is offered here. TWT was built with the idea that we are a semi-roleplaying guild and it is most assuredly built for it.

Challenge yourself and create a character with the intent of making a mark on both TWT and Sosaria.

Please think long and hard on which Ajah best fits your personality.

P.S. - If you think you may have what it takes to lead one of the Ajahs and are a current TWT member please speak to Draken-Korin or TWT Forever.